

MATTHEW LOUGHMAN

Game Developer

PROFESSIONAL SUMMARY

Game Developer with expertise in 3D Modeling, Animation, and Game Design. Demonstrates a strong ability to create immersive and engaging gaming experiences through innovative design and technical skills. Committed to continuous learning and adapting to new technologies to enhance gameplay and user satisfaction.

SKILLS

3D Modeling, Animation, Game Design.

EDUCATION

ASSOCIATE DEGREE

Chattahoochee Technical College

Graduating in May 2025.

Mar 2023 - May 2025

Marietta, GA

COURSES

RASTER IMAGING

VECTOR GRAPHICS

3D MODELING

CHARACTER RIGGING

BROADCAST ANIMATION

3D CHARACTER ANIMATION

DESIGN

PROJECTS

3D MODELING

Logitech Mouse

Sony PlayStation Controller

Cartoon House

Submarine

Cologne Bottles with Product Lighting

3D ANIMATIONS

Walk Cycles including personality

Face Rigging

Body Rigging

Lip Sync